



THE ONCE UPON A TIME MAP BOOK

B. G. HENNESSY

illustrated by

PETER JOYCE

Take a Tour of Six
Enchanted Lands



Notes to Parents & Teachers

Children learn to read—and to love books—when adults share their own pleasure in reading and language. Here are a few suggestions for giving the children in your life a lasting love of reading:

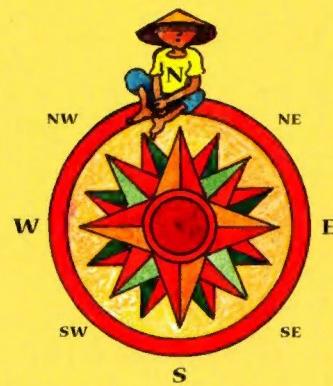
Surround children with books and writing. Visit your library regularly, and make buying new books a frequent treat. Put cloth and board books in the baby's playpen, and keep one or two books in the car for older children. Show children that words are everywhere—not just on the pages of a book, but also on cereal boxes, billboards, and street signs.

Read aloud. Read to children every day, and have older children read to you. They will associate the pleasure and intimacy of the reading experience with books.

Make reading an active experience. Use the books you've read as a jumping-off point for other discussions with children. Encourage children to share their own ideas and experiences through storytelling or artwork.

This book can be grouped with others about maps and fairy tales.

THE ONCE
UPON A TIME
**MAP
BOOK**



START

Tour Neverland
with Peter Pan,



Wonderland
with Alice,



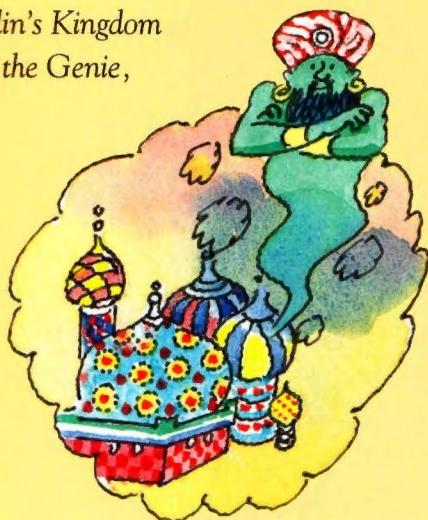
the Land of Oz
with Dorothy,



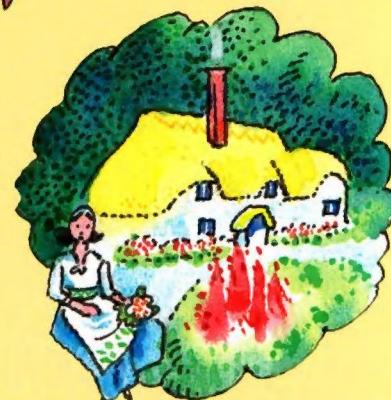
the Giant's
Kingdom
with Jack,



Aladdin's Kingdom
with the Genie,



and the
Enchanted
Forest with
Snow White.



Enjoy the trip!



THE ONCE UPON A TIME MAP BOOK

Come on a tour of six magical
Once Upon a Time lands.

You will have a map and directions for
each land. Around each map are letters
and numbers to help you find your way.

A compass shows the directions of
north, south, east, and west. A key
identifies local routes and distances.

There are treasures hidden in each land.
See if you can find all six.



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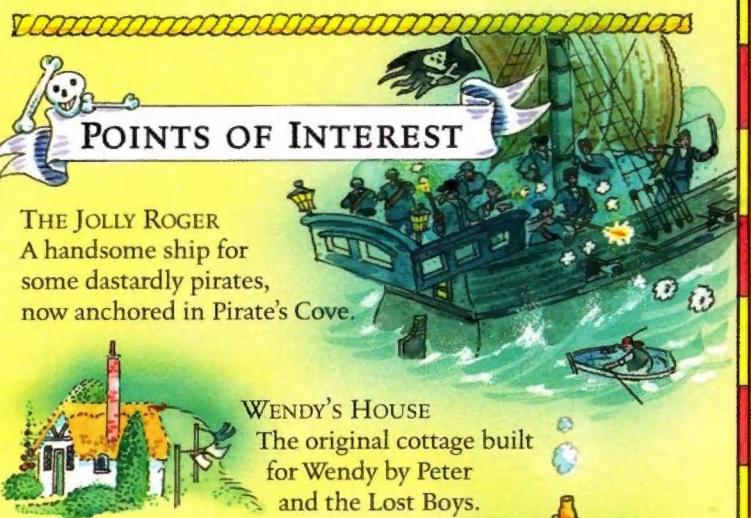
CANDLEWICK PRESS

PETER PAN AND TINKERBELL'S TOUR OF NEVERLAND



Join Peter Pan and Tinkerbell to begin your tour of Neverland. Travel through jungles, swamps, and mountains, along creeks, and through treacherous swamps. Peter and Tink have hidden a magical treasure chest filled

with pixie dust somewhere along the way. See if you can find it!

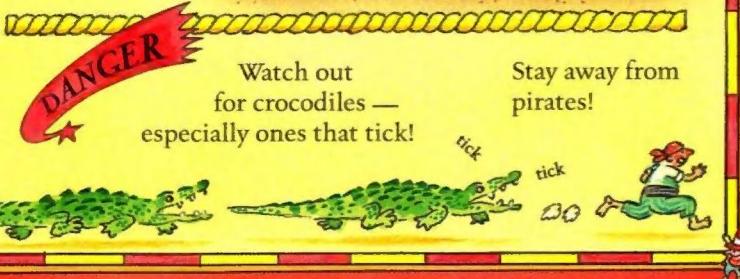


POINTS OF INTEREST

THE JOLLY ROGER
A handsome ship for some dastardly pirates, now anchored in Pirate's Cove.

WENDY'S HOUSE
The original cottage built for Wendy by Peter and the Lost Boys.

PETER'S HIDEOUT
Most of it is underground and unknown to Hook and his crew.



DOROTHY'S TOUR OF THE LAND OF OZ

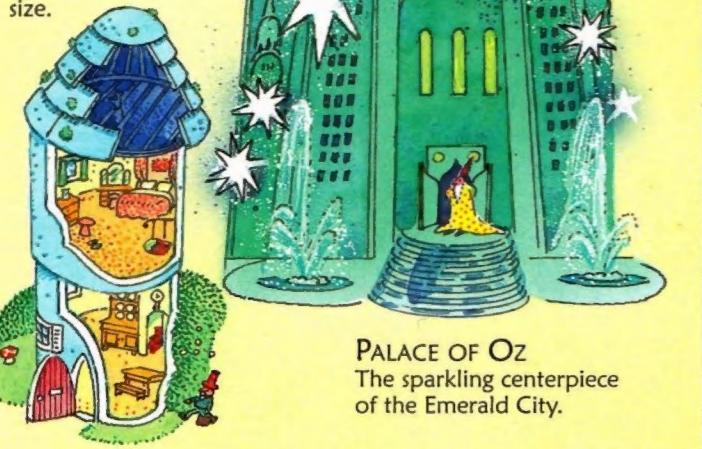


Join Dorothy and her friends for a tour of the magical Land of Oz. Stop to visit Munchkin Land on your way to the Emerald City. The Great Oz will be waiting to take you up in his hot-air balloon. Don't forget to look for the treasure—two emerald-and-gold crowns.

POINTS OF INTEREST

MUNCHKIN HOUSES

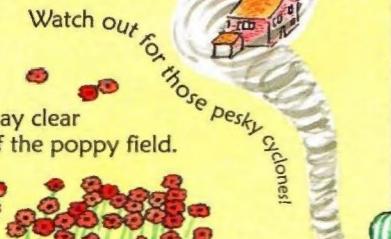
Everything is made to Munchkin size.



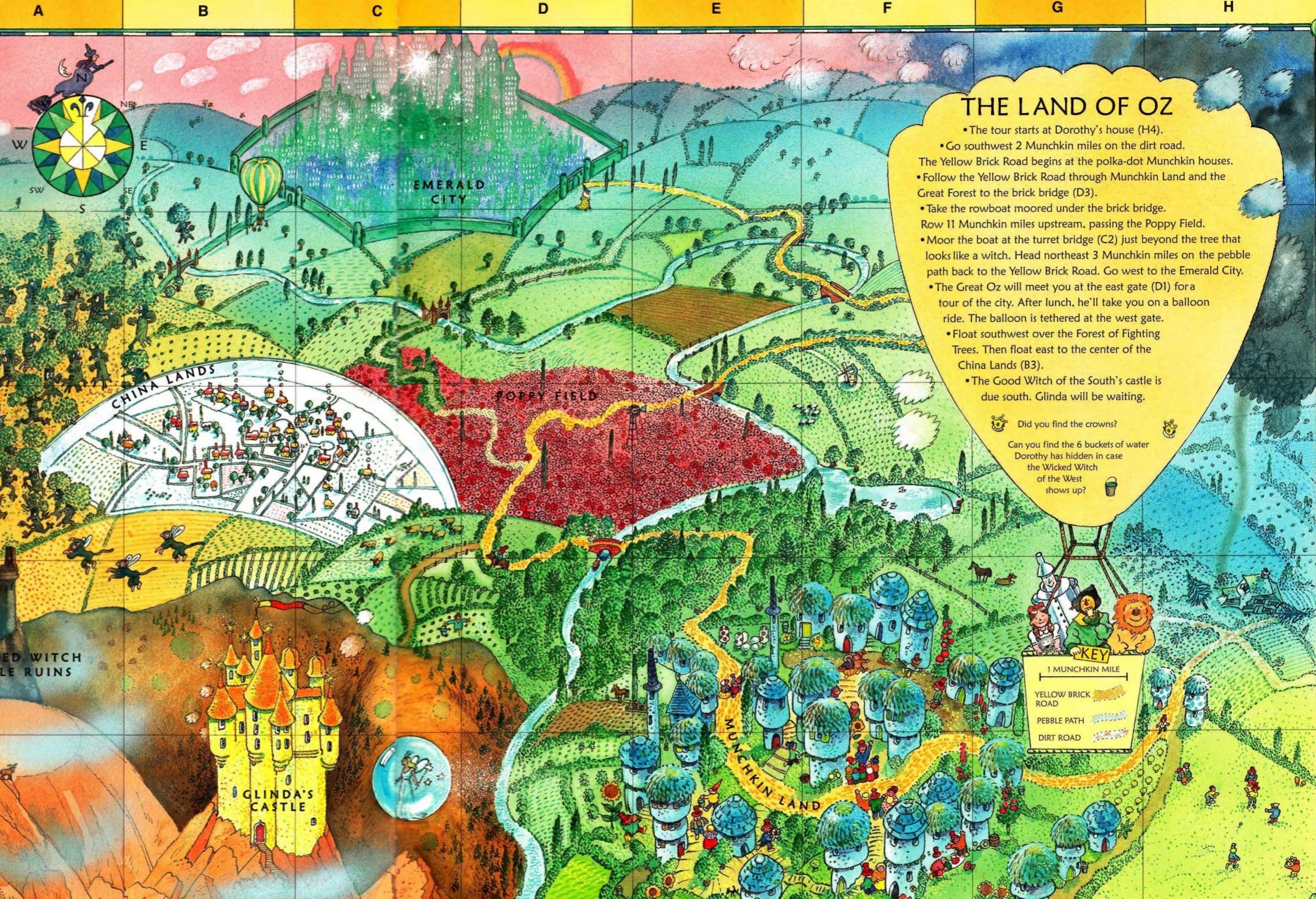
PALACE OF OZ
The sparkling centerpiece of the Emerald City.

DANGER

Keep your eyes open for nasty flying monkeys.



Watch out for those pesky monkeys.
Stay clear of the poppy field.



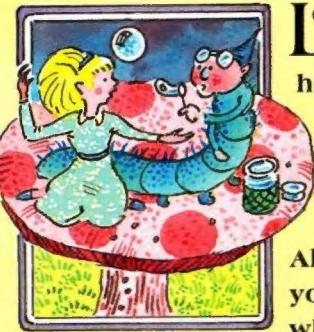
THE LAND OF OZ

- The tour starts at Dorothy's house (H4).
- Go southwest 2 Munchkin miles on the dirt road. The Yellow Brick Road begins at the polka-dot Munchkin houses.
- Follow the Yellow Brick Road through Munchkin Land and the Great Forest to the brick bridge (D3).
- Take the rowboat moored under the brick bridge. Row 11 Munchkin miles upstream, passing the Poppy Field.
- Moor the boat at the turret bridge (C2) just beyond the tree that looks like a witch. Head northeast 3 Munchkin miles on the pebble path back to the Yellow Brick Road. Go west to the Emerald City.
- The Great Oz will meet you at the east gate (D1) for a tour of the city. After lunch, he'll take you on a balloon ride. The balloon is tethered at the west gate.
- Float southwest over the Forest of Fighting Trees. Then float east to the center of the China Lands (B3).
- The Good Witch of the South's castle is due south. Glinda will be waiting.

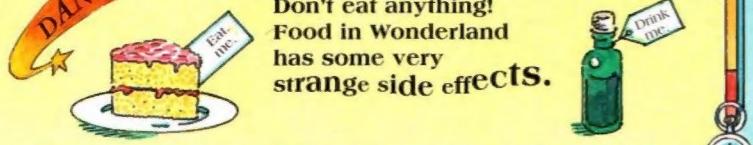
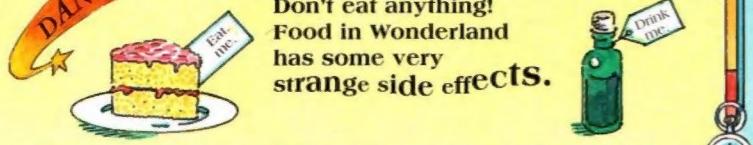
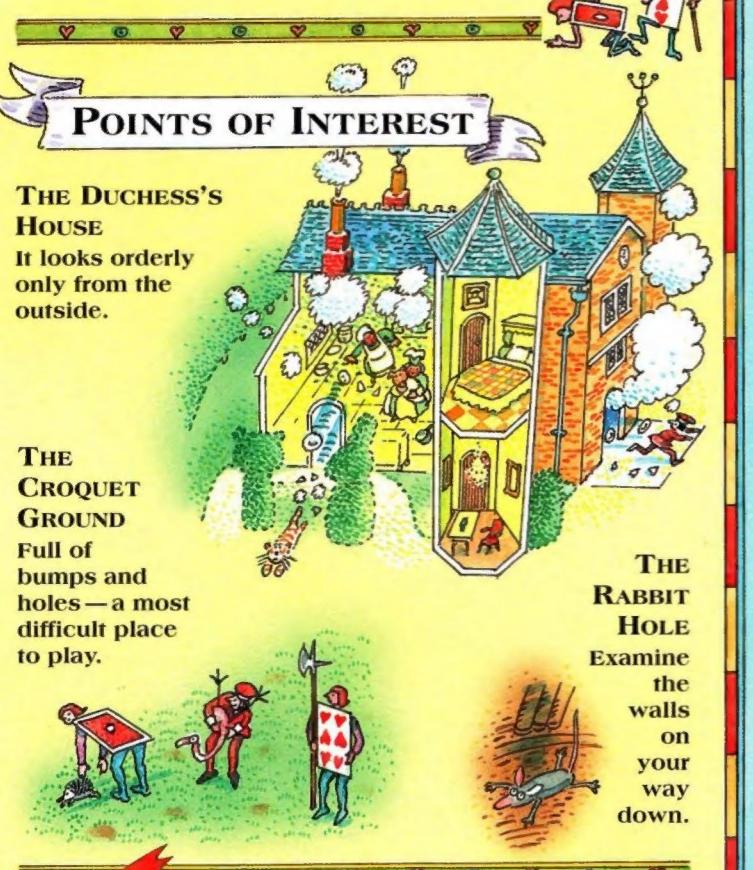
Did you find the crowns?

Can you find the 6 buckets of water Dorothy has hidden in case the Wicked Witch of the West shows up?

ALICE'S TOUR OF WONDERLAND



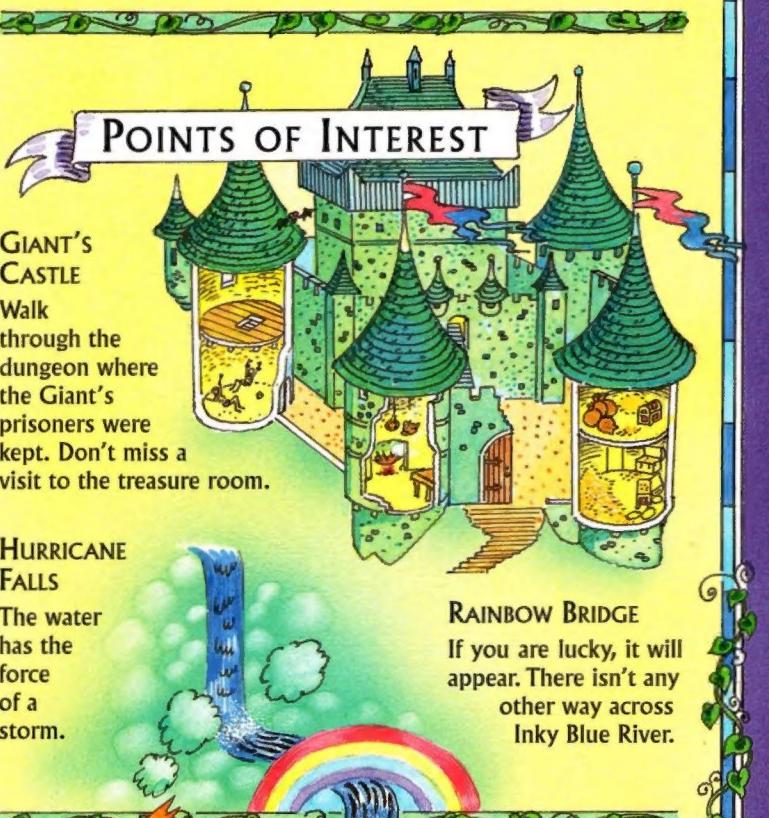
Look for Alice near the Rabbit Hole. She's hoping to see her friends the Cheshire Cat and the White Rabbit on this tour. Because Wonderland is always changing, even Alice isn't quite sure what you'll find or where you'll be when you get there. Now where did she hide the tea set?



JACK'S TOUR OF THE GIANT'S KINGDOM



Jack has planted his last magic bean and grown a new beanstalk. There is no Giant to worry about now, and the views are breathtaking. Jack is waiting at the top, so put on your hiking shoes and start climbing. Somewhere along the way Jack has hidden his special treasure—the Giant's basket of golden eggs.



DANGER
Watch your step climbing the beanstalk! It sways in the wind.
Be very careful going through Windy Pass.



THE GIANT'S KINGDOM

- From Jack's house (G5), climb the beanstalk to Pile of Bones Road.
- Follow Pile of Bones Road southwest 8 Giant steps to the town of Fee.
- Go west through Fee and cross Inky Blue River on Cloud Bridge (C5).
- Continue west around Skeleton Mesa and go 2 Giant steps northeast past the town of Fi.
- Cross Inky Blue River again on Skull Bridge.
- Follow the rock path around Foggy Peaks. Climb the rock ledge and go across it (C3). Continue east through Boulder Flats.
- Cross Footstep Canyon on the log bridge. Continue on the rock path through the town of Fo and Golden Egg Pass (E3).
- Take the grassy path 4 Giant steps west to Rainbow Bridge (B3). Go across it and take the steps through the town of Fum.
- Climb through Windy Pass and up, up, up the Giant's stairs to the Giant's castle. Relax and enjoy the view.

Did you find the basket of eggs?

Can you find the Giant's hen and golden harp?

KEY

1 GIANT STEP

PILE OF BONES ROAD

ROCK PATH

GRASSY PATH

GIANT'S STAIRS

N

E

W

S

SW

SE

NE

SE

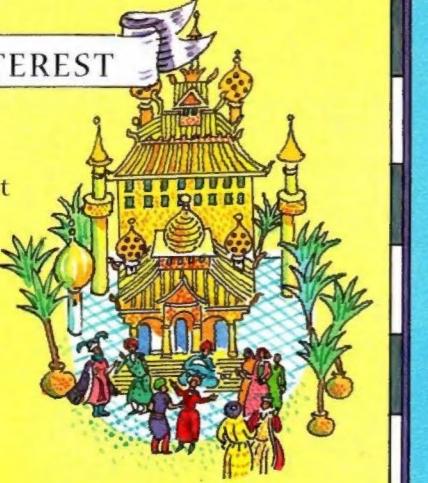
THE GENIE'S TOUR OF ALADDIN'S KINGDOM

The Genie of the Lamp is ready to take you on a tour of Aladdin's Kingdom. Join him and enjoy the exotic sights—the marketplace, the gardens, the fountains, and the palaces. Perhaps you will find a magic lamp of your own! During your visit, remember to look for Aladdin's magic flying carpet.

POINTS OF INTEREST

ALADDIN'S PALACE
Considered by many to be the finest palace in the world.

CAVE OF TREASURES
The halls are filled with gold, silver, and jewels.



WATER WELL AND WISHING WELL
Make sure you know the difference, or your wish may not come true!



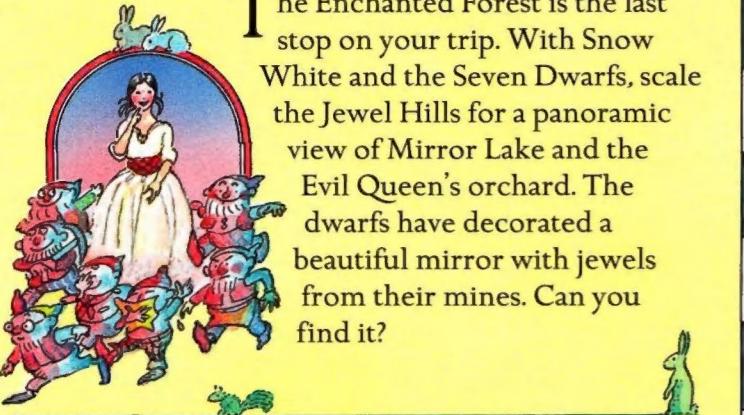
DANGER
Watch out for the Evil Magician. Trust no one!

Don't touch anything in the Cave of Treasures, or it will collapse around you!

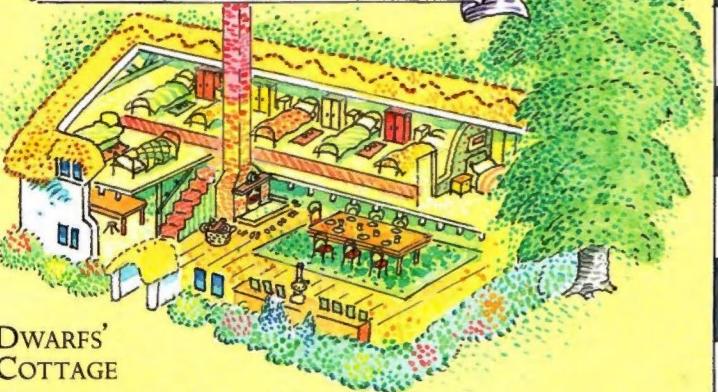


SNOW WHITE AND THE SEVEN DWARFS' TOUR OF THE ENCHANTED FOREST

The Enchanted Forest is the last stop on your trip. With Snow White and the Seven Dwarfs, scale the Jewel Hills for a panoramic view of Mirror Lake and the Evil Queen's orchard. The dwarfs have decorated a beautiful mirror with jewels from their mines. Can you find it?



POINTS OF INTEREST

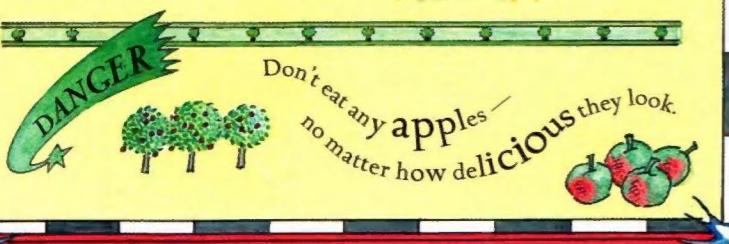


DWARFS' COTTAGE

There are seven of everything—the playhouse you've always wanted!

JEWEL MINES

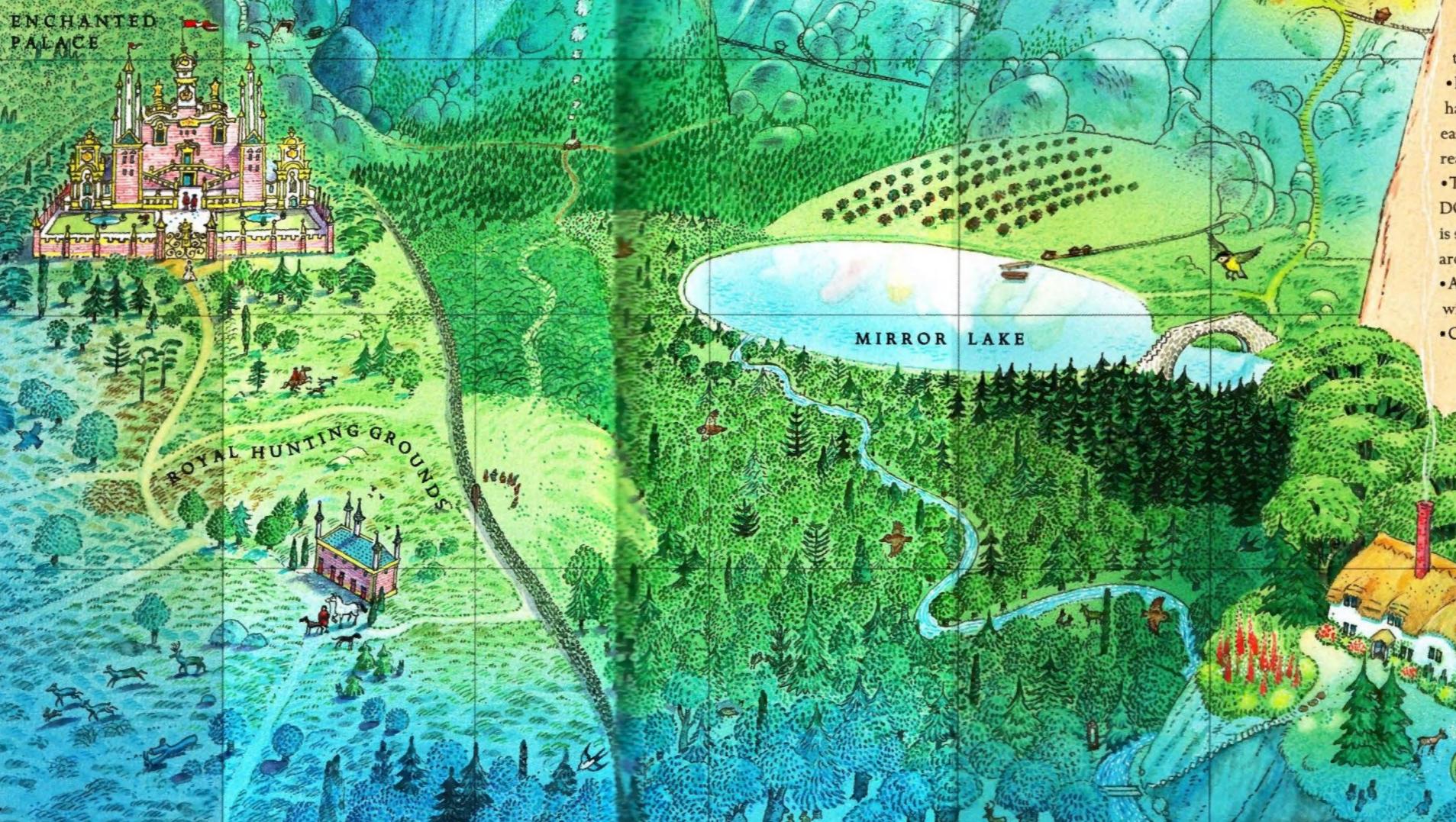
Don't miss the seven mines—gold, silver, copper, ruby, diamond, emerald, and sapphire.



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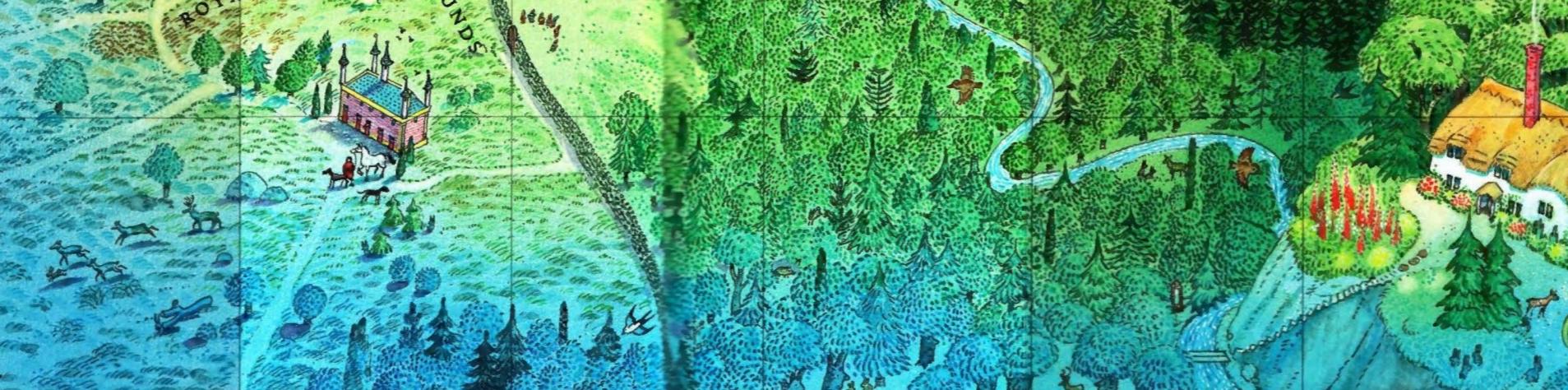
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3



4



5



THE ENCHANTED FOREST

- Snow White will meet you at the palace gates (A3).

- Head south through the Royal Hunting Grounds.

At the stables, take the hunter's path east to the stone wall.

- Follow the stone wall north 2 Dwarf miles to the wooden gate.

- The Seven Dwarfs will meet you there and help you find your way north through the bramble thicket.

- At the end of the thicket, take the dirt path 2 Dwarf miles to the huntsman's hut (C3).

- Follow the dirt path west and climb Sapphire Hill. Cross the hanging bridge to Ruby Hill. Go around Ruby Hill and continue east, crossing the Jewel Hills on the hanging bridges until you reach Gold Hill (F2).

- Take the miner's trail down toward Mirror Lake.

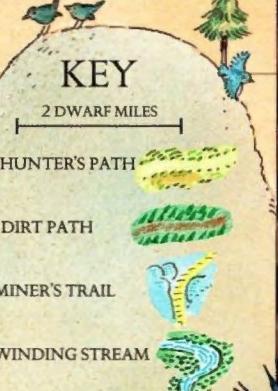
DO NOT GO OVER THE STONE BRIDGE. This part of the forest is still under an evil spell. Head west and walk counterclockwise around the lake, passing the Evil Queen's apple orchard.

- At the circle of trees, enter the Deep, Dark Forest (D4). Follow the winding stream to the wooden footbridge (E5).

- Cross the wooden footbridge and climb up to the Dwarfs' cottage.

Did you find the Can you find the basket of poisoned apples dropped by the Evil Queen?

Your tour of the Lands of Once Upon a Time is over.
Hop on the Royal Coach for the trip home,
where everyone lives happily ever after!



A

B

C

D

E

F

G

H



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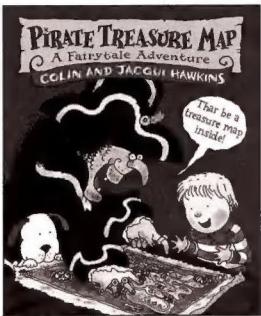
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Fairytale News

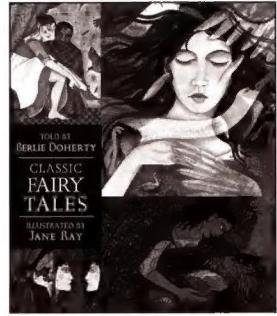
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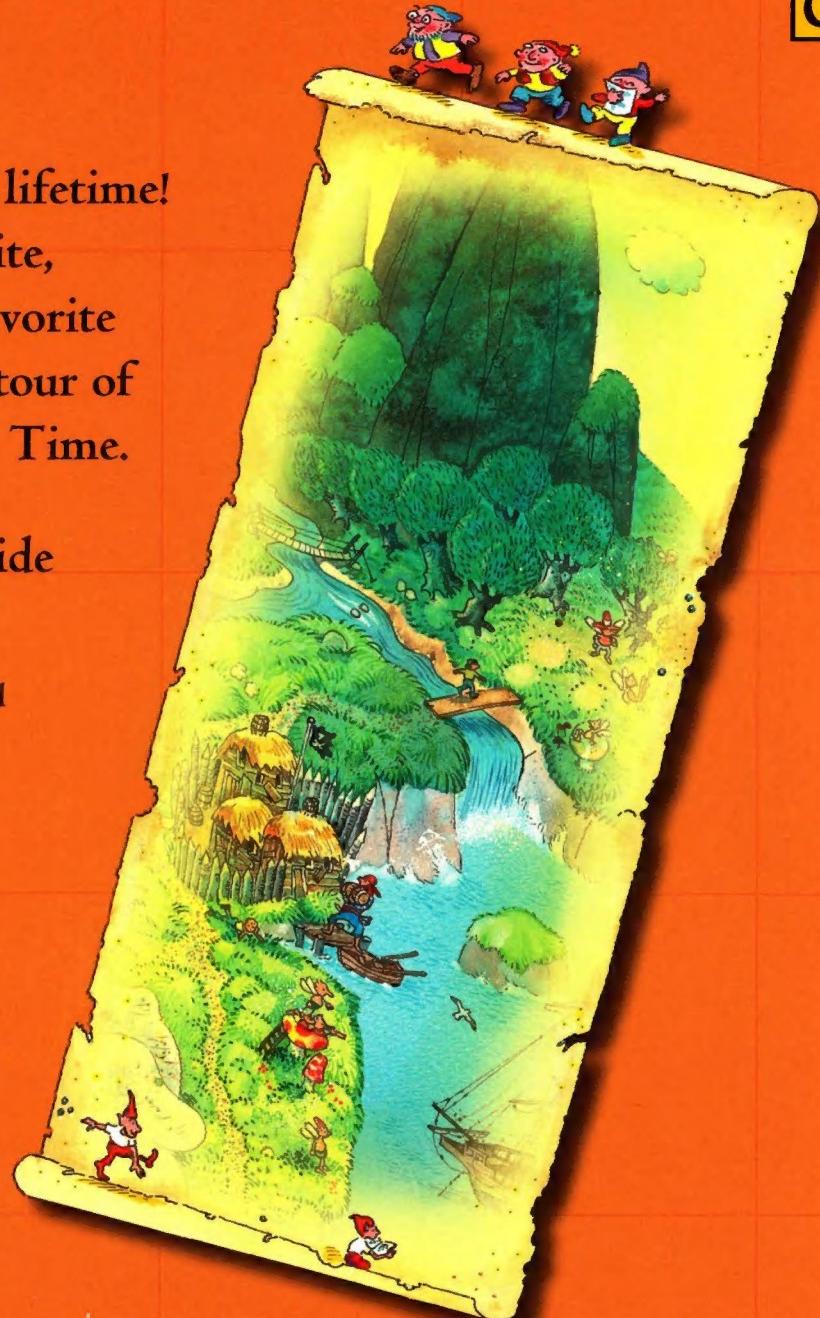
It's the fairy-tale trip of a lifetime!
Join Peter Pan, Snow White,
and many more of your favorite
storybook characters in a tour of
the lands of Once Upon a Time.

This spectacular travel guide
contains:

- ❖ comprehensive maps of each land
- ❖ special points of interest
- ❖ detailed routes to follow
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